

Time Control

The time control for most of our events is 55 minutes for the entire game with 5 seconds added to each move (or delayed if no increment available) This is called **G/55+5inc**. Also known as Fischer or Bonus time. This time control eliminates time scrambles and is now the preferred method of time control. Players using non-incremental/delay clocks will start their clocks with 55 minutes per side.

Pairings

If there is an odd number of players in your section and you are among the rated players with the lowest score in your section, you may be paired out of the round. **There is no way of knowing in advance if this will occur**. If you are paired out, we will try and arrange a rated game for you among available players present.

Projected Pairings

You must show up to play or call in for a bye if the projected pairings show you as paired out (not paired against anyone).

Projected pairings are based on the information available at the end of the previous round. Even if it shows you as being paired out, there is still a fifty-fifty chance that you will end up being paired. It is understandable, especially if you travel a great distance that you may not want to leave it to chance; on whether or not you will be paired. **If you don't want to take the chance that you will be paired out then you need to call and request a bye**. Taking a bye does not guarantee that you won't be in a similar situation and paired out in a future round.

While You Are Playing

You must record your moves and your opponent's moves. This is how you prove that you made the necessary number of moves or make other claims. Also, having your game score lets you go over your game later and learn from it.

Exception: If either player has less than 5 minutes remaining, both players are excused from the obligation to keep score until the next time control is reached.

The **touch-move rule applies**: if you touch one of your pieces, you must move it if you legally can; if you touch one of your opponent's pieces, you must capture it if you legally can. If you touch one of your pieces to adjust its position on its square, you must say **"adjust"** (or *"j'adoube"*) while doing so.

It is illegal to discuss a game in progress, regardless of whether it is your game or someone else's.

If you have a question about the rules or any problems, seek out one of the Club's TDs **even if he is playing** a game.

At the SW Florida Chess Club, **food, snacks and drinks** are allowed at the board while tournament games are in progress. Please remember to be courteous to the players around you.

After Your Game

Both players are responsible to make sure that their game result is recorded on the pairing sheet. If we do not have your result, you might not be paired the next round.

At the end of your game, do not discuss your game at the playing area. Take your belongings, mark your result on the pairing sheet, and leave the room. If you stay you must be quiet.

Please pick up after yourself. Do not leave trash behind.

Courtesy

Please refrain from talking while games are in progress. If you must say something to your opponent, the TD, or anyone else, please do so as quietly as possible so as not to disturb the players around you.

We are guest at The Estero Rec Center, so please keep the area clean and be respectful of our host. Pick up after yourself.

SW FLORIDA CHESS CLUB

ESSENTIAL INFORMATION FOR SWFCC PLAYERS AMENDED 2014



Arrive early!
Onsite registration ends at
9:45 AM Sharp

There are no "Byes" since this is
a 3 round tournament.
239-218-2116

E-mail: swflchess@yahoo.com
www.swfloridachessclub.com

Registering

You must register for each new event. Events are held on the first Saturday of a month. Having played the month before has no impact on being registered for this month. Events are a three-Round Swiss System (3/SS) format, scheduled on the first Saturday of the every month.

Registration

Registration is required and ends at 9:45 sharp! Rounds start promptly at 9:55.

*We strongly recommend you show up early.

Everyone registered will be automatically “paired” to play every round until the event is finished. Pre-register by email: swflchess@yahoo.com, prior to RD 1 is appreciated, however, **you are not Registered/Entered until your Entry Fee is paid.**

Once you register you are obligated to play all three rounds as this is an all in one day event. There are no byes, you must commit to all three rounds.

Ratings

Any player may be assigned any rating deemed appropriate by the TD. Generally, the most recent USCF rating available online is used:
<http://main.uschess.org/msa/MbrLst.php>

Entry Fee

There is NO ENTRY FEE for any USCF Club event. There are NO SW Florida Chess Club membership dues. However, you must be a member in good standing with the USCF.

Also, there is a one time fee of \$10 to join the Estero Rec Center, you will get a photo ID card, that you swipe upon entering the building.

If you have already registered

Tournaments start at 9:55 am on an event Saturday.

You do not need to tell us that you will play or that you are present once you are registered. Everyone who is registered will be automatically “paired” to play every “round” until the event is finished (unless you have requested a bye). “Paired” means you will be assigned an opponent. A “round” means which week of the event; e.g. Round 2 is week 2. **This only applies to 4 round events.**

You only need to tell us when you will NOT be playing. This is called “requesting a bye”.

About Byes — 4 Round Events Only

A “Bye” means you do NOT want to play a particular round but will continue to play in the other rounds.

One half-point “bye” is available for the first three rounds of any monthly tournament for a player who cannot attend one of those weeks. A “bye” must be requested prior to the start of the round you’re not intending to play to avoid forfeiting. No more than one “half-point bye” will be awarded and no “byes” are available during the fourth round.

There are only **two valid** ways to request a bye:

1. Sign up for a bye on the **Advance Bye Sheet** located on the Tournament Director’s (TD) table.
2. You may call the Club phone to request a bye.

* **Call before 9:55am on Saturday.**

* Call **239-218-2116**

* State your name clearly and the round you are taking the bye for.

“Byes” are available to prevent forfeits. Tell the TD your requesting a “bye”.

You may also call to cancel a bye.

Requesting byes by email is absolutely NOT allowed on the same day, there’s no guarantee it’s received. All “BYE” request not made in advance should be made by phone.

Our current format is 3 rounds without byes.

Forfeits

We take forfeits very seriously because it is rude and means that other players who showed up to play are left without an opponent!

If you can’t make a round just call before 10:55 and request a “half-point bye” (or zero point BYE if you already had a half-point bye).

If you forfeit

If you are paired for a round and we did not receive a valid request for a bye and you do not show up to play the game, you will forfeit that game.

You must make your first move within one hour of the start of the game or you will be forfeited.

If you have forfeited, **you will be withdrawn from the event.**

Prize Fund

There is NO event prize fund. Tournaments are for Ratings Only.

Conduct / Cell Phones

All participants are bound by the Club’s “Rules of Conduct” (available online). For the benefit of all players, no food or conversation is allowed in the playing area. All Cell phones should be on vibrate or silent mode.

USCF Certified Tournament Director

LOCAL TD Greg Gordon

CLUB TD Larry Cerrato

Contact: Greg Gordon

Email: swflchess@yahoo.com

Cell: 239-218-2116